



This game builds balance and navigation in 3 dimensions. It includes aspects of fairness and empathy, as students swap roles.

### Setup:

1. Create a balance beam by lining up Precision Sticks™
2. Students hold the “Lasers” (pool noodles) as obstacles while a student traverses the beam.

### Activity Flow:

The Traverser must make it across without touching the ground or the lasers. If they touch a laser or step off, they get back on and continue. Once the Traverser completes the course, everyone rotates forward one space so a new student becomes the Traverser.

### More challenge:

1. More Lasers!
2. Higher / lower placement of lasers

### More Support:

1. More accessible laser positions
2. Only low laser(s)



More variations, differentiations,  
and complete rules